

Sample Sword Descriptions				
ID#	Name	Description	Word Count	Rules:
1	Wanderer's Stick	Seemingly harmless with its leaves and yellow flowers, but foes will learn this basswood branch hits hard.	19/20	1. You get only 20 words for each description, no exceptions. Any name you give the sword is included in this 20 words.
2	Last Hope	Forged for your last coins, it is the simplest of swords – a deadly instrument only in practised hands.	20/20	2. You can't repeat/reuse descriptors. Words like 'blue' and 'scimitar' are descriptors. Words like 'the', 'of', etc. are not.
3	Kiss of Fire	The sleek, blackened steel arouses suspicion, but no enemy anticipates how it burns through skin and flesh.	20/20	3. Descriptions can't start with the same word, no matter what the word is. This is to prevent patterns like 'the [color] [material] [weapon] is...'"
4	The Jewel	With exquisite ornaments of rubies and gold, this claymore could decorate a lord's grand hall.	17/20	
5	Diamond in the Rough	Though the single edge is rusty, it is well-balanced, and the handle has a nice grip.	20/20	
6	Glint of Danger	When drawn, a strange shimmering catches your eyes as if the sabre were of liquid light.	19/20	
7	The Deceitful	A dulled, time-worn cutlass, but still a terrifying tool for a strong-willed warrior.	15/20	
8	Guiltbearer	Surprisingly heavy, though not much longer than a dagger. The longer you hold it, the more disturbing urges arise.	20/20	
9	Calista's Rapier	A bard's weapon, light and slender, with a ringed hilt of delicate iron vines. Requires a skilled wielder.	20/20	
10	Sacred Scimitar	This noble blade cannot be bought or taken. It awaits Kasierl's Chosen.	14/20	